

NAGA New England Grappling Championship

NAGA RETURNS TO THE TWIN RIVER CASINO

On Saturday, February 6, 2010, NAGA brings the world's largest grappling tournaments back to New England for its NAGA New England Grappling Championship. This tournament is open to all grappling styles, you do not need to be on a team or be a member of any organization to compete. The event will take place in the Twin River Casino's spectacular 26,000 sq. foot Grand Ballroom. 14 competition rings will be running at once.

100 CHAMPIONSHIP BELTS AWARDED!

For the 1st time ever in New England, NAGA will be awarding 100 CHAMPIONSHIP BELTS to all Children, Teen, Adult, Masters, Directors and Executive Expert Division Winners.



SAMURAI SWORDS TO CHILDREN & TEEN WINNERS

NAGA will be handing out custom engraved **SAMURAI SWORDS** to all non-expert Kids & Teens 1st place winners! Octagon medals will be awarded to all non-expert Adult divisions winners. All Adult, Kids & Teens 2nd & 3rd place winners take home octagon medals.



NAGA SUPERFIGHT

We are very excited about the No-GI Superfight between two of New England's most talented fighters; Marco Alvan and Jorge "El Conquistador" Rivera. The match will take place at 3 PM sharp, do not miss it!

JORGE RIVERA

VS.

MARCO ALVAN



UFC VETERAN



BJJ BLACK BELT



6 TEAM AWARDS

All six of our top teams (3 Gi & 3 No-Gi) will receive custom New England Grappling Championship Glass Awards.

RANKED EVENT

All NAGA events are part of the nationwide ranking system entitled RANKED. Our goal is to determine who the best grapplers in the country are for various age, gender and skill levels. This NAGA event will be nationally Ranked. This is your chance to gain points towards a true National Title. You can visit www.nationallyranked.com for current rankings and further details about Ranked.

NEW ENGLAND - ADULT PRE-REGISTRATION FORM (Pre-Reg Deadline 1/29/10)

Name:	Phone:	FREE T-Shirt, Circle One: S, M, L, XL, 2X, 3X
Address:	Pre Reg # of Spectators:	
City:	State:	Zip:
Email:	Team:	DOB:

MEN'S ADULT NO-GI & GI GRAPPLING DIVISIONS:

MEN'S NO-GI EXPERIENCE LEVELS	WEIGHT CLASSES
<input type="checkbox"/> MEN'S NOVICE Under 6 months experience, no wrestlers	Fly Weight (139.9 lbs. & Under)
<input type="checkbox"/> MEN'S BEGINNER 6 months to 2 years experience	Feather Weight (140 lbs. to 149.9 lbs.)
<input type="checkbox"/> MEN'S INTERMEDIATE 2 years to 5 years experience	Light Weight (150 lbs. to 159.9 lbs.)
<input type="checkbox"/> MEN'S EXPERT 5 years experience & above	Welter Weight (160 lbs. to 169.9 lbs.)
All Expert winners take home a Championship Belt, if multiple Expert Divisions are won by a competitor, only 1 belt will be awarded	Middle Weight (170 lbs. to 179.9 lbs.)
MEN'S GI DIVISIONS (WHITE & BLUE BELTS)	Light Heavy Weight (180 lbs. to 189.9 lbs.)
	Cruiser Weight (190 lbs. to 199.9 lbs.)
	Heavy Weight (200 lbs. to 224.9 lbs.)
	Super Heavy Weight (225 lbs. & Above)
<input type="checkbox"/> MEN'S WHITE BELT (Use the weight divisions to the right)	Actual Weigh-in will determine which division you compete in
<input type="checkbox"/> MEN'S BLUE BELT (Use the weight divisions to the right)	
MEN'S GI PURPLE; BROWN & BLACK BELT (EXPERT) DIVISIONS – Receive Championship Belts	
PURPLE BELT <input type="checkbox"/> Lt Wt. (154.9 lbs. & Under) <input type="checkbox"/> Middle Wt. (155 to 174.9) <input type="checkbox"/> Cruiser (175 to 199.9) <input type="checkbox"/> Super Heavy (200 +)	
EXPERT GI <input type="checkbox"/> Lt Wt. (154.9 lbs. & Under) <input type="checkbox"/> Middle Wt. (155 to 174.9) <input type="checkbox"/> Cruiser (175 to 199.9) <input type="checkbox"/> Super Heavy (200 +)	

MEN'S MASTER GI & NO-GI GRAPPLING DIVISIONS:

MEN'S MASTERS DIVISIONS (Ages 30 yrs & above)	CHECK ONE:	WEIGHT CLASSES for MASTERS
<input type="checkbox"/> MASTER'S NOVICE (Under 6 months experience)	<input type="checkbox"/> No-Gi Only	Masters Novice/Beginner & Intermediate divisions use the same 9 weight classes as the No-Gi Divisions above. Masters Expert uses the 4 weight classes below. (Expert wins Champ. Belt)
<input type="checkbox"/> MASTER'S BEGINNER (6 months to 2 yrs exp.)	<input type="checkbox"/> Gi Only	
<input type="checkbox"/> MASTER'S INTERMEDIATE (2-5 years exp.)	<input type="checkbox"/> Both Gi & No-Gi	
<input type="checkbox"/> MASTER'S EXPERT (5 years +) 4 weight classes		
MASTERS EXPERT <input type="checkbox"/> Lt Wt. (154.9 lbs. & Under) <input type="checkbox"/> Middle (155 to 174.9) <input type="checkbox"/> Cruiser (175 to 199.9) <input type="checkbox"/> Super HW (200 +)		

MEN'S DIRECTOR'S (40 yrs +) & EXECUTIVE (50 yrs +) GRAPPLING DIVISIONS:

MEN'S DIRECTORS & EXECUTIVES SKILL LEVEL	CHECK ONE:	WEIGHT CLASSES & AGE GROUP
<input type="checkbox"/> NOVICE Under 6 months exp. no wrestlers	<input type="checkbox"/> No-Gi Only	<input type="checkbox"/> Directors (Ages 40 to 49 years old)
<input type="checkbox"/> BEGINNER 6 months to 2 yrs experience	<input type="checkbox"/> Gi Only	<input type="checkbox"/> Executives (Age 50 yrs & Above)
<input type="checkbox"/> INTERMEDIATE 2 to 5 years experience	<input type="checkbox"/> Both Gi & No-Gi	Directors & Executives will be broken up into weight classes at the event to ensure fair competition.
<input type="checkbox"/> EXPERT 5 years experience & above	<input type="checkbox"/> No-Gi	

WOMEN'S GI & NO-GI GRAPPLING DIVISIONS:

WOMEN'S DIVISIONS – SKILL LEVELS	CHECK ONE:	WEIGHT CLASSES:
<input type="checkbox"/> WOMEN'S NOVICE/WHITE (Under 6 months exp)	<input type="checkbox"/> No-Gi Only	<input type="checkbox"/> Fly Weight (119.9 lbs & Under)
<input type="checkbox"/> WOMEN'S BEGINNER/WHITE 6 months to 2 yrs	<input type="checkbox"/> Gi Only	<input type="checkbox"/> Light Weight (120 to 134.9 lbs.)
<input type="checkbox"/> WOMEN'S INTERMEDIATE/BLUE (2-5 years exp.)	<input type="checkbox"/> Both	<input type="checkbox"/> Middle Weight (135 to 159.9 lbs.)
<input type="checkbox"/> WOMEN'S EXPERT (5 years +) <input type="checkbox"/> MASTER'S	<input type="checkbox"/> Gi & No-Gi	<input type="checkbox"/> Light Heavy Wt (160 lbs. & Above)
Expert winners receive Championship Belt 30 Years +	<input type="checkbox"/> Age	We reserve the right to combine the above weight classes depending on the turnout.

Fees: \$80 to compete in 1 Division, \$100 for 2 Divisions – Spectators \$10 in advance (\$15 at the door)
Family Rates for a parent & child or multiple family members is \$80 per family member (i.e. Dad & son compete = \$160)

There are 3 ways to register for this event:

1. Pre-Register online with your MASTERCARD, AMEX, DISCOVER, VISA WWW.NAGAFIGHTER.COM
2. Register the day of the event at the door (WE ONLY ACCEPT CASH AT THE DOOR)
3. Fill out & mail in the attached application with a check to the following address postmarked by 1/29/10:

NAGA, 36 Saner Rd. Marlborough, CT 06447

You can enter MAXIMUM 2 Divisions ***Blue Belts must compete at Intermediate No-Gi level,
***Purple, Brown and Black Belts must compete at the Expert No-Gi Level

NAGA NEW ENGLAND KIDS/TEEN PRE-REG FORM

(Pre-Reg Deadline 1/29/10)

Name:	Phone:	Pre Reg # of Spectators:
Address:	FREE T-Shirt, Circle One: Kids Sizes: M or L Adult: S, M, L, XL, 2XL	
City:	State:	Zip:
Email:	Team:	DOB:

EXPERIENCE LEVELS: When choosing your Child or Teens Experience Level please take into account numerous factors; how often they train, how talented they are, other sports they participate in, how they do against classmates. The length of time they have trained is not the only aspect to consider. The experience levels (years training) listed are just guidelines. Challenge your children and have them compete at an appropriate skill level. Please remember that NAGA has the right to place competitors in their appropriate division.

CHILDREN'S EXPERIENCE LEVELS <u>AGES 13 years and Under</u>	AGE & GENDER	WEIGHT CLASSES Actual Weigh-in will determine which division you fight in that day
KIDS NOVICE = 6 months experience or less <input type="checkbox"/> KIDS NOVICE NO-GI (without submissions) <input type="checkbox"/> KIDS NOVICE GI (without submissions) No wrestlers in the Novice Divisions KIDS BEGINNER = Less than 1 year experience <input type="checkbox"/> KIDS BEGINNER NO-GI (with submissions) <input type="checkbox"/> KIDS BEGINNER GI (with submissions) No wrestlers in the Beginner Divisions KIDS INTERMEDIATE = Less than 2 years experience <input type="checkbox"/> KIDS INTERMEDIATE NO-GI (with submissions) <input type="checkbox"/> KIDS INTERMEDIATE GI (with submissions) KIDS EXPERT = More than 2 years experience <input type="checkbox"/> KIDS ADVANCED NO-GI (with submissions) <input type="checkbox"/> KIDS ADVANCED GI (with submissions)	<input type="checkbox"/> Boy <input type="checkbox"/> Girl <input type="checkbox"/> Age We will match kids based on age and weight to make each division as fair as possible! Girls will be paired up with other girls whenever possible. If there are 2 or more girls in a division, we will create a separate division for those girls	<input type="checkbox"/> 49.9 lbs. & Under <input type="checkbox"/> 50 lbs. to 59.9 lbs. <input type="checkbox"/> 60 lbs. to 69.9 lbs. <input type="checkbox"/> 70 lbs. to 79.9 lbs. <input type="checkbox"/> 80 lbs. to 89.9 lbs. <input type="checkbox"/> 90 lbs. to 99.9 lbs. <input type="checkbox"/> 100 lbs. to 114.9 lbs. <input type="checkbox"/> 115 lbs. to 129.9 lbs. <input type="checkbox"/> 130 lbs. to 179.9 lbs. All children 14 and under that weigh over 180 lbs. will need to compete with the teens. Please note, if you placed 1st in a prior NAGA event you MUST move up a skill level!

TEEN'S NO-GI & GI GRAPPLING DIVISIONS (14 & 15 then 16 & 17 years of age):

TEEN'S EXPERIENCE LEVELS	TENTATIVE WEIGHT CLASSES	AGE & GENDER
TEENS NOVICE = < 6 months experience <input type="checkbox"/> TEENS NOVICE NO-GI <input type="checkbox"/> TEENS NOVICE GI TEENS BEGINNER = < 1 yr experience <input type="checkbox"/> TEENS BEGINNER NO-GI <input type="checkbox"/> TEENS BEGINNER GI No Wrestlers allowed in Novice or Beginner TEENS INTERMEDIATE = < 2 yrs exp. <input type="checkbox"/> TEENS INTERMEDIATE NO-GI <input type="checkbox"/> TEENS INTERMEDIATE GI TEENS EXPERT = 2 yrs exp. + <input type="checkbox"/> TEENS ADVANCED NO-GI <input type="checkbox"/> TEENS ADVANCED GI	<input type="checkbox"/> Bantam Weight (114.9 lbs. & Under) <input type="checkbox"/> Fly Weight (115 lbs. to 129.9 lbs.) <input type="checkbox"/> Light Weight (130 lbs. to 149.9 lbs.) <input type="checkbox"/> Middle Weight (150 lbs. to 169.9 lbs.) <input type="checkbox"/> Heavy Weight (170 lbs. to 199.9 lbs.) <input type="checkbox"/> Super Heavy Weight (200 lbs. +) Please note – We reserve the right to either subdivide or combine the above weight classes the day of the event depending on the turnout. - Submissions are allowed in all teen divisions	<input type="checkbox"/> Male <input type="checkbox"/> Female We will separate girls from boys when there are 2 or more girls in a specific skill level & weigh class. <input type="checkbox"/> 14 to 15 years old <input type="checkbox"/> 16 to 17 years old YES we will separate teens by age and weight!

Fees: \$80 to compete in 1 Division, \$100 for 2 Divisions – Spectators \$10 in advance (\$15 at the door)
 Family Rates for a parent & child or multiple family members is \$80 per family member (i.e. Dad & son compete = \$160)


There are 3 ways to register for this event:

1. Pre-Register online with your MASTERCARD, AMEX, DISCOVER, VISA WWW.NAGAFIGHTER.COM
2. Register the day of the event at the door (WE ONLY ACCEPT CASH AT THE DOOR)
3. Fill out & mail in the attached application with a check to the following address postmarked by 1/29/10:

NAGA, 36 Saner Rd. Marlborough, CT 06447

*****ALL KIDS & TEENS DIVISIONS ARE ON SATURDAY*****

EVENT SCHEDULE – SATURDAY, FEBRUARY 6, 2010

8 AM	DOORS OPEN to general public. Registration & Weigh-ins begin and <u>last all day</u>	<ul style="list-style-type: none"> ✓ Weigh-In Starts at 8:00 AM and lasts all day ✓ You do not need to pre-register in order to compete ✓ You do not need to be on a team to compete ✓ All grappling styles are welcome! 
8:00 AM to 6 PM	<p>8:00 A.M. 1. Doors Open, Registration & Weigh-in begins</p> <p>10:00 A.M. 2. All Kids and Teen (Gi & No-Gi Divisions) begin – DON'T BE LATE</p> <p>11:30 A.M. 3. Adult Novice & Beginner No-Gi Divisions 4. Adult Intermediate & Advanced No-Gi Divisions</p> <p>Mid – Late Afternoon 5. Adult White Belt Gi Divisions 6. Adult Blue Belt Gi, Purple, Brown & Black Belts</p> <p>3 PM – NAGA SUPERFIGHT Marco Alvan (Team Link) vs. Jorge “El Conquistador” Rivera (UFC Vet)</p>	

IMPORTANT: It is difficult to estimate the start time for each division. As a general rule, get there early and be prepared to stay late. There are NO REFUNDS given for those who have to leave early.

WEIGH-IN ON FRIDAY OR SATURDAY

NAGA will be offering all competitors the option of registering and weighing-in the night BEFORE the tournament! On Friday, weigh-ins and registration will start at 5 PM and continue until 8 PM at the venue. The Friday weigh-in will be open to all competitors regardless if you pre-registered or not. Adults please have a photo ID on hand when weighing-in. If you are not able to weigh-in on Friday, you can still weigh-in on Saturday. Doors open at 8 AM on Saturday and weigh-in is open throughout the entire day. If you have questions you can call us at 860-295-0403.

VENUE/DIRECTIONS: TWIN RIVER CASINO

100 Twin River Road, Lincoln, RI 02865

From RHODE ISLAND, NEW YORK, NEW JERSEY and points South:

Take Route 95N to Route 146N to the Twin River exit. At the exit take a right, proceed through the first set of lights and Twin River will be on your left.

From MASSACHUSETTS - Boston, Quincy, Milton and Braintree, MA

Take Route 93S to Route 95S to Route 295S to Route 146S. Stay on Route 146S to the Twin River exit (Twin River Road.) At the end of the exit ramp take a left, proceed through the first set of lights and Twin River will be on your left.

From Cape Cod, Fall River, Swansea, Seekonk, East Providence:

Take Route 195W to Route 95N to Route 146N to the Twin River exit. At the exit take a right, proceed through the first set of lights and Twin River will be on your left.

From CONNECTICUT - Plainfield and Hartford: Take Route 395N (Connecticut Turnpike) towards Providence and Route 6E. Take Route 6E to Route 295N to Route 7 (North Providence Exit 8A.) Follow Route 7 to a set of lights. Take a left onto Twin River Road. Twin River will be on your right approximately 1.5 miles down the road.

DISCOUNT HOTELS

Comfort Inn/Ground Round, 2 George Street, Pawtucket, RI 02860, Phone: (401) 723-6700, Ask for NAGA rate of \$79 plus tax.

Hampton Inn & Suites, 945 Douglas Pike, Smithfield, RI Phone 800-232-9200 Ask for \$89.00 Free Full Breakfast – 3 miles to venue free shuttle!

Courtyard Providence Lincoln, 636 George Washington Highway, Lincoln, RI 02865, Phone: 401-333-3400. Ask for NAGA discounted rate \$99 plus tax. 3 miles to venue

NAGA NO-GI POINT SCORING SYSTEM

Throughout history the goal of wrestling in every form is control of the opponent. For thousands of years, this control has been understood in three distinct ways - Pinning, throwing, and submission. The greatest exhibition of control of all sports is forcing your opponent to consciously submit. It is this standard by which NAGA contests are instantly won. In the event that no submission occurs, the match must be decided by "Advantage" which is defined below. The player in a Grappling contest should attempt to get the Takedown, secure Dominant Control, and take the Submission.

TAKEDOWN Full Advantage (2 Points) is awarded for all Takedowns.

In determining the Takedown, the referee will look to who initiated the takedown, and how it ended up. Thus if one player shoots, his opponent sprawls, and the sprawling opponent then pulls Guard, a Takedown is awarded, as the initial movement was a Takedown attempt. If however a player aggressively pulls Guard from standing, no Takedown is awarded.

Note: The NAGA Scoring System is designed to award each player according to the standards defined above – Takedown, to Control, to Submission. Playing for points is not rewarded. Thus, if a player gets a Takedown, lets his opponent up, and then again goes for the Takedown, no consecutive points need be awarded.

DOMINANT CONTROL Full Advantage (2 Points) is awarded - Controlling your opponent is a crucial step to obtaining a Submission, thus Full Advantage (2 Points) is awarded for aggressively obtaining Dominant Control. Dominant Control is any secure form of control that lends itself to submission. The control has to be long enough to set up a submission attempt, which can be as short as a second or two. These forms of control include: -Back Mount*; -Cross Side; -Head and Arm; -Knee on Stomach; -Mount; -North/South; *Hooks are not required for Back Mount control.

Among the most common ways to get Dominant Position are: -Ending a Takedown with a Dominant Position. In this situation, two points are awarded for a Takedown, and another two points are awarded for obtaining Dominant Position, for a total of Four Points.

SWEEP Full Advantage (2 Points) is awarded -Sweep from bottom Guard or Half Guard to top position. Must initiate sweep from bottom to get the 2 points. Further, if you take the Back from Guard, this is the equivalent to a Sweep. Full Reverse that gets the 2 points - defined as going from the bottom of a Dominant Position to the top of a Dominant Position, leaving the situation totally reversed. For Example: You are bottom North-South, you roll the top player, and end up with top North-South.

Note: The NAGA Scoring System is designed to award each player according to the standards defined above – Takedown, to Control, to Submission. Playing for points is not rewarded. Thus, if a player simply transitions between Dominant Positions, he does not achieve additional points. For example, if you have Side Control, and you go to Mount, and then Knee on Stomach, no additional points are awarded. Further, in The NAGA Scoring System no points are awarded for Escapes. This, if you are Bottom Mount, and you bridge to In Guard, no points are awarded as you went from a disadvantageous position to a neutral position.

SUBMISSION Full Advantage (2 Points) is awarded for a Full and Strong Submission Attempt. A Submission is recognized as full and strong when one or more of the following occurs:

- The opponent takes time to escape; -Upon escaping, the opponent does not instantly move to an attack of his own, but instead assumes a defensive posture; -The defender is 'In Danger' - the finish has the potential for completion (if a kneebar, the hips have to be placed correctly, if a choke, the neck must have been reached, etc.);
- The finish in question is not a low percentage submission (wrist lock, body scissor, etc).

Minor Advantage (1 Point) is awarded for a Submission Attempt that is significant but does not meet the above criteria.

TIE In the event that players are equal in terms of Advantages, judges will determine a tie by considering first, who skillfully controlled the Pace, Place, and Position on the mat, in order to ultimately set up an eventual submission. Pace is which Grappler determined the tempo of the match. Place is which Grappler dictated where on the mat the match took place. Position is which Grappler successfully initiated the tie ups and other action.

If they are still equal, Judges will give the decision to the player with less warnings or cautions. Last, in the absence of any warnings or cautions, the edge shall be given to the fighter who better exemplifies the sport as an exciting, colorful, viable contest. If the players are still equal, then an overtime period can be called for.

STALLING The referee has the discretion to take 2 Points away from a grappler if they stall. A warning must be given at least once prior to points being taken away. The referee can warn a grappler up to 3 times prior to taking points away. The referee does have the right to stand the grapplers up or keep them in the same position after points have been taken away.

GI RULES (BJJ RULES)

GI DIVISIONS POINTS ARE AWARDED FOR:

- Takedowns 2 POINTS
- Sweep from the Guard 2 POINTS
- Knee on Stomach Position 2 POINTS
- Pass Guard to Side Position 3 POINTS
- Rear Mount Position 4 POINTS
- Mount Position 4 POINTS

You must hold your position for 3 seconds

WHITE BELTS & ALL CHILDREN/TEEN GI COMPETITORS:

- No attacks below the waist (No Knee bars, foot locks, etc.)

BLUE BELTS, MASTERS, DIRECTOR, EXECUTIVE, WOMEN'S ADVANCE):

- Straight Ankle locks are allowed
- Twisting Ankle or Twisting Leg Locks are NOT allowed

ADULT MEN'S PURPLE BELT & ABOVE:

- Straight Knee Bars, Straight Ankle Locks & Toe Holds are allowed

- Neck Cranks are NOT allowed in any GI division: You do NOT have to weigh in with your uniform/Gi on

- A full Gi must be worn, no cut off sleeves: Rash guards, sports bra's for women or T-Shirts may be worn under your Gi.

NAGA NO-GI GRAPPLING RULES

GENERAL RULES: At a minimum a groin protector, mouthpiece, and shorts with a drawstring must be worn (t-shirts/rash guards are optional). No pockets on the shorts. Wrestling/Martial Arts shoes are allowed. No grabbing of clothing during a match. **During the Match:** If there is stalling on the ground, the referee has the right to restart the match standing. If the competitors go off the mat, the match can be stopped by the referee and the competitors will be moved to the middle of the ring/mat in the same position if that position can be determined by the referee. The referee has the right to stop time and check the condition of the fighters. If no takedown occurs, fighters may be re-started from the Guard Position. **TIME LENGTH:** Kids/Teens **3 Minutes**; all other divisions will be **4 Minutes** (including Kids/Teens Advanced/Expert) except Men/Women Intermediate Divisions which are **5 Minutes**, Advanced are **6 Minutes**. **WAYS TO WIN:** By submission, whether by tapping or verbally - Consciously Submitting - It is VERY important that all competitors understand how to "Tap-Out" when caught in a submission technique. Tapping out can be done either verbally or through a physical tap. A competitor can tap with their hands, feet or even a nod of their head. This "Tapping" is a conscious admittance of loss or surrender to an opponent. Referee Stoppage (TKO, cuts, feels fighter is not capable of defending himself), Doctor Stoppage. Corner throws in the towel, Referee decision, Disqualification, Forfeit, No Contest. If the fight does not end by submission or by points, the referee will choose the winner based on the NAGA Decision Making Criteria included in this flyer. If a match is considered a "Draw" by the referee, then there will be a 2-minute overtime (1 minute for Kids & Teens). Judges are encouraged to choose a winner in every match should it not end by submission.

LEGAL SUBMISSION MOVES: All Submission Techniques are legal including heel hooks, knee locks, neck cranks, guillotine chokes etc. (unless otherwise noted below).

NO STRIKES OF ANY KIND: No strikes of any kind allowed to any part of the body or head at all. No elbows or forearm strikes are allowed, No butting with the head, No knees to the head. No hand strikes, No kicks to an opponent

OTHER FOULS: Fighters are not allowed to grab and use their opponent's clothing. Attacks to the front of the windpipe (i.e. Finger in throat), eyes (elbows, palms, fingers, etc.) or groin. No pushing palm or elbow directly into nose. No dropping or slamming of opponent on their head. No slamming from the Guard Position. Eye Gouging, fish hooking, biting, pulling hair, pinching, twisting of skin, sticking a finger into a cut of an opponent, small joint manipulation (finger or toe locks), and putting a finger into any orifice are all FOULS and grounds for disqualification. Interference by a corner with any official or fighter, attacking an opponent in any of these circumstances: Throwing an opponent off the mat, unsportsmanlike conduct. Boston Crab technique is not allowed. Any intentional use of an illegal technique or act of poor sportsmanship will result in the immediate ejection of those competitors/spectators. SCISSOR TAKEDOWN – When initiating a scissor takedown, at least one hand must be on the ground when applying the takedown. No slamming. **SPECIAL RULES FOR KIDS & TEENS:** No Heel hooks, toeholds, slamming, or neck cranks are allowed. No Straight Ankle locks where the leg crosses the body.

HYGIENE RULE: All competitors must wear a clean competition uniform (gi, shorts, shirt, etc.). If a referee feels this criteria has not been met they will not allow the competitor to compete. Please wear clean clothing.

FIRST TIME FIGHTING IN A NAGA EVENT?

If this is your first time competing in a NAGA event, you are certain to have questions. We hope that by detailing what will happen during the day your experience will be enhanced. If you have concerns not addressed below, please contact us at 860-295-0403 or President@NAGAFighter.com.

WHO CAN ENTER? NAGA does not require you to be on a team in order to compete. In fact, about 25% of our fighters are unaffiliated. NAGA events are open to all styles: Wrestling, Judo, Brazilian Jiu-Jitsu, Japanese Jujitsu, Sambo, Jeet Kune Do, etc. There are no restrictions on what form of grappling you practice. We have divisions for children and adults of all ages and of all skill levels, in both gi and no-gi competition.

WHAT TIME DO I SHOW UP? The doors will open at 8:00 AM. The rules meeting is normally between 10-10:30AM. You should attend the rules meeting if this is your first tournament. The matches normally start between 10:30-11AM.

WHEN IS MY FIRST MATCH? NAGA runs both one and two day tournaments. For one day tournaments, Kids/Teens go first followed by Adult No-Gi, and finally Adult Gi. For two day events, Adult No-Gi is followed by Adult Gi on Saturday. Kids/Teens No-Gi then Gi goes on Sunday. As a general rule, get there early and see the schedule located at each ring for division start time estimates.

REGISTRATION: PREREG or AT THE DOOR? All competitors must register. This can be done at the door the morning of, the night before the event, or you can pre-register by filling out and returning the enclosed form along with the entry fee. All pre-registered competitors get a FREE t-shirt and the use of a special expedited line at the door. Athletes choosing to register at the door on event day do not get the shirt and will have a longer wait due to the time necessary to process paper work. Note: registering the night before does not get you a free competition t-shirt.

INDEX CARDS & WEIGH-IN: When you register you will get an index card for each division you are competing in that day. If you enter more than one division, you will receive a card for each division. After registering you will proceed to the weigh-in station to weigh-in. If you do not make your intended weight, you can enter a heavier division or you can cut weight and weigh-in again. The scales are open all day!

WHERE IS MY DIVISION? NAGA uses 14 Rings running continuously throughout the day. When you register, you will be given a sheet indicating what ring your division is in and the order of divisions in each ring. This information is also posted at each ring, and at the weigh-in station.

WHAT HAPPENS WHEN MY DIVISION IS CALLED? When your division is called, you will bring your index card for that division to the ring and give it to the ring coordinator at the ring table. The competitors will be separated by weight and school. Byes will be given based on ranking or weight. When the draw is completed, the first two fighters will be called onto the mat, whereupon they will shake hands and the referee will start the match. At the end of the contest, the referee will raise the winner's hand (decided either by Tap out or Referee's Decision). The winning competitor will take a seat and wait to be called back to fight again. This process continues until there is a single winner! As we award 3rd place, you may be asked to fight again, even if you lost your prior match.

IN CLOSING ...Every one of the 1,000 + matches that will take place starts and ends with a handshake as everyone who competes commands respect. We hope you have a great time at the event and win every match! However, it is the mathematical nature of competition that half the athletes lose. That is why winning and losing is only a part of the reason people compete. You test yourself, both bringing out your best, and inspiring your training in the future. You will see the very best athletes in the sport in action, thus learning more. Grappling is a challenging sport. You are admired not just for taking first place, but for having the courage to compete in the first place. We hope to see you on the mats.

2010 UPCOMING EVENTS

January 16	REALITY FIGHTING	Plymouth, MA	18 MMA Fights	Confirmed
February 6	NAGA NEW ENGLAND GRAPPLING CHAMPIONSHIP	Providence, RI	300 Gi & No-Gi Divisions	Confirmed
April 10&11	NAGA WORLD GRAPPLING CHAMPIONSHIP	Newark, NJ	350 No-Gi Divisions	Confirmed
April 17	REALITY FIGHTING	Plymouth, MA	18 MMA Fights	Confirmed
May 29	NAGA EAST COAST GRAPPLING CHAMPIONSHIP	Providence, RI	300 Gi & No-Gi Divisions	Confirmed
July 17	REALITY FIGHTING	Plymouth, MA	18 MMA Fights	Confirmed
Aug 7 & 8	NAGA BATTLE AT THE BEACH GRAPPLING & AMATEUR MMA	Wildwood, NJ	300 Gi & No-Gi Divisions	Confirmed
October 9	REALITY FIGHTING	Plymouth, MA	18 MMA Fights	Confirmed
Nov 13&14	NAGA NORTH AMERICAN GRAPPLING CHAMPIONSHIP	Newark, NJ	350 No-Gi Divisions	Confirmed
December 4	REALITY FIGHTING	Plymouth, MA	18 MMA Fights	Confirmed

MORE INFO = NAGAFIGHTER.COM OR CALL 860-295-0403

NAGA NEW ENGLAND GRAPPLING CHAMPIONSHIP – February 6, 2010